

INSTRUCTIONS TO HEAD POLE VAULT JUDGE – Updated April 2021

POLE VAULT STARTING HEIGHTS AND RAISES (State Meet): Determined by field/entries. Six inch raises until 3 are left, then three inch raises

MOVEMENT OF THE STANDARDS OR UPRIGHTS: Competitors may have the standards or uprights moved to position the crossbar from a point 18” beyond the vertical plane of the top of the stopboard, up to a maximum distance of 31.5" in the direction of the landing surface.

COMPETITORS CHECK-IN

Check in competitors early enough so warm-ups can be completed prior to the scheduled start of competition. Competitors must check in themselves. Coaches, student managers or other contestants may not check in other athletes into their events.

CHECK FOR UNIFORMS:

1. Must be a school issued top (sleeves or sleeveless) & bottom. one piece body suits are also legal. Shoes must be worn.
2. Sweat outfits, when worn in competition, shall have no markings other than that of the school the contestant is representing. Sweat out-fits would generally only be worn under adverse weather conditions.
3. No taping of any part of the hands or fingers (unless injured). Gloves are not permitted.
4. If during the pre-event meeting, the official(s) in charge rules that the uniform is illegal, the athlete must remove the illegal apparel before s/he will be permitted to begin competition. Refusal to remove apparel that is ruled illegal shall constitute disqualification.
5. It is too late to disqualify a competitor, in an individual event, for uniform violation after the competition has been completed.

NUMBERS: Each competitor is to wear a paper number pinned to the front of the jersey. Any special issued uniforms within a squad must have a number affixed to the front of the jersey also. **PENALTY** for not wearing a jersey with a competitor's number or wearing a jersey with an incorrect number at the State Track and Field Meet shall be a one point team deduction.

THE POLE AND STANDARDS:

1. On part grasped by vaulter, the pole may have a binding of layers of adhesive tape of uniform thickness on the grip end.
2. The vaulter's weight shall be at or below the manufacturer's pole rating. The manufacturer's pole rating shall be visible in a 3/4-inch contrasting color, as well as a one-inch circular band indicating the maximum top hand hold position. Pole rating markings are to be located above the hand-hold band.
3. The pole vault standards must be secured in a way to prevent them from tipping over.
4. The event judge should check the inspection mark on each pole prior to each attempt.

PRACTICE:

1. Permit practice jumps prior to the start of competition only during the times specified by meet management. After competition starts practice run-throughs will be permitted between flights. A five minute time frame will be allowed, however, adjustments may be made based on competitors being ready to compete. Contestants may continue to warm up outside of competition area. Warming up without approval from meet management, and having a coach or event official at the venue shall lead to a warning, and if repeated, disqualification from the event.
2. No mark and marker may be placed on the runway, but it is permissible to place markers at the side of the runways.
NOTE: As an aid to competitors measuring their check marks, meet management may place a mark on or at the side of the runway 100ft. from the scratch line.

FLIGHTS AND PROCEDURES (See Starting Heights Above.)

1. Pole Vault will be conducted in continuing flights of the "Five Alive" system as described in Article 10 of the Track Rule Book (Copy to be found on front side of clipboard.)

MEASUREMENT

1. Measurement shall be from the same level of the take off to the top of the bar.
2. It shall be read to the nearest **lesser quarter inch.**

TIME: Competitors have one minute to initiate a purposeful action of completing the requirements of a trial. However, when three competitors remain in the competition, the pole vaulters will be allowed three minutes to initiate a jump. When one competitor remains, the vaulter will be allowed up to five minutes to initiate a jump. A competitor must indicate a desire to pass immediately after their name has been called. A competitor who has passed three consecutive heights and has not entered the competition will be permitted two minutes of warm-up jumps per the number of competitors entering at that height without the crossbar in place.

RECORDS:

1. Call head field judge to witness measurement of record and to attest to them on the judge's sheet.
2. An accurate measurement shall be made before each record attempt.

BREAKING TIES: Refer to information on front side of clipboard.

GUIDELINES FOR A COMPETITOR EXCUSED FROM A FIELD EVENT TO COMPETE IN ANOTHER EVENT.

- A. Athlete, not coach or other team personnel, must receive permission from event judge.
- B. Judge must record time excused and indicate to the competitor what time they are expected back for their next trial.
- C. Judge may allow competitor to take a trial out of turn before being excused.
- D. Judge will use some judgement in extending the time excused under special circumstances, e.g. 3200 meter run., reruns, injury, etc
- E. If the competitor fails to return in the allotted time and all other remaining competitors have either passed, failed or cleared the existing height, the crossbar will be raised to the next height and the judge will automatically pass the excused competitor to the next height.

AFTER EVENT: EVENT CLOSED SIGNS MUST BE USED Sign judge's sheet and turn it in to headquarters booth. If no other event to conduct, also return clipboard.

SOURCES OF HELP: For further details on procedure refer to your Track and Field Rules. If you run into problems you can't handle, call the head field judge.

Rule 7-2

Article 16...When the number of entries dictates, the games committee may assign competitors to flights of no less than five for preliminary competition or may conduct the event in continuing flights. In continuing flights, five competitors, as determined by the games committee constitute a flight. As a competitor clears the bar, passes a turn at the height or is eliminated, the next competitor in order will be moved up so that the number of competitors in the active flight remains constant.

Illustration: If competitors A, B, C, D, E, F, G, H, I, J, K, L, M and N were entered, the first five (A,B,C,D and E) would be grouped to begin competition. F would be moved into the continuing flight whenever one of the competitors cleared the height, passed the remaining turns at that height, or was eliminated. G would be the next competitor to move into the continuing flight under the same conditions and would be followed by H, I, J, K, L, M and N in order. This procedure would be repeated for each height, with five the maximum number to begin an active flight. The competitors would be assigned in order as they appear on the event card. It is recommended when starting a new height and there are eight or fewer competitors remaining, the procedure be discontinued and competitors called in order as they appear on the event sheet.

Breaking Ties – Field Events

ART. 2 . . . When there is a tie at any distance or height of a field event, places and points scored shall be awarded as follows:

- a. For places determined by distance:
 1. If the distance resulting from the best performance of competitors is identical, the higher place is awarded to the tying competitor whose second best performance is better from either the preliminary trials or the finals.
 2. If after (1.) the tie remains, the higher place is awarded to the tied competitor whose third-best performance is better than the third-best performance of any tied competitor, etc.
- b. For places determined by height:
 1. The competitor with the fewest number of trials for the height at which the tie occurs, i.e., the last height successfully cleared, shall be awarded the higher place.
 2. If the tie still remains, the competitor with the fewest total number of unsuccessful trials throughout the competition, up to and including the height last cleared, shall be awarded the higher place.
 3. Passed trials shall not count as misses.
 4. If the tie remains after applying (1) and (2) and:
 - (a) It concerns first place, the competitors tying shall make one more attempt at the height at which they failed. If no decision is reached, the bar shall be lowered in increments of 1 inch in the high jump and 3 inches in the pole vault. If two or more of the tying contestants cleared the height, the bar shall be raised by intervals of 1 inch in the high jump and 3 inches in the pole vault. Each competitor shall attempt one trial at each height until a winner is determined.
 - (b) The tie concerns any place other than first, the competitors shall be awarded the same place.

NOTES 1. If the height which the tied competitors last attempted is not the same, because of a passed height by one or more of the remaining competitors, the bar shall be lowered to the lowest height last attempted by any of the remaining competitors to begin the jump-off.

2. No passed heights shall be permitted in the jump-offs.

ART. 3 . . . In the vertical jumping events, a competitor shall be credited with his/her best achievement including performances made in the jump-off of a firstplace tie.

ART. 4 . . . If there is a tie by any number of competitors for any scoring places, the points for tied places shall be added together and divided by the number of competitors who are involved in the tie.