

## INSTRUCTIONS TO HEAD JAVELIN JUDGE – Updated April 2021

**LEGAL JAVELIN(6-8-1):** The javelin shall be constructed of metal or other suitable material with a rubber tip. A whipcord binding shall be placed around the shaft at the center of gravity. The outer diameter of the binding shall not exceed the shaft diameter, immediately forward of the binding, by more than 8 mm. Wrapping the whipcord binding with tape is prohibited. **Metal point/tip javelin implements are not legal for SDHSAA use.**

**Specifications:** Overall length of rubber tip – 35-77mm; Diameter of front of tip – 14-35 mm; Thickness at front of rubber tip – 5 mm MINIMUM

**The javelin shall meet all specifications, including:**

	Boys' Javelin	Girls' Javelin
Minimum Weight	800 grams	600 grams
Overall Length	260-270 cm	220-230 cm

**THROWING SECTORS MUST BE CORDED OFF:** No spectators allowed downfield or along the sides of the vector along any point such that the implement could land.

### COMPETITOR CHECK-IN

Check in competitors early enough so warm-ups can be completed prior to the scheduled start of competition. Competitors must check in themselves. Coaches, student managers or other contestants may not check in other athletes into their events.

### CHECK FOR UNIFORMS:

1. Must be a school issued top (sleeves or sleeveless) and bottom. One piece body suits are also legal. Shoes must be worn.
2. Sweat outfits, when worn in competition, shall have no markings other than that of the school the contestant is representing. Sweat outfits would generally only be worn under adverse weather conditions.
3. If during the pre-event meeting, the official(s) in charge rules that the uniform is illegal, the athlete must remove the apparel before s/he will be permitted to begin competition. Refusal to remove apparel that is ruled illegal shall constitute disqualification.
4. It is too late to disqualify a competitor, in an individual event, for uniform violation after the competition has been completed.
5. Gloves may not be worn. Taping of any part of the hand or fingers is prohibited unless covering an open wound.
6. Meet management may approve footwear other than track shoes to be worn for the javelin event.

**NUMBERS:** Each competitor is to wear a paper number (when numbers are used) pinned to the front of the jersey. Any special issued uniforms within a squad must have a number affixed to the front of the jersey also.

**PRACTICE:** Permit practice throw prior to the start of competition provided prior approval from meet management; none after competition starts. Contestants may continue to warm up outside of competition area without an implement. Warming up without prior meet management approval and a coach or event official at the venue shall lead to a warning, and if repeated, disqualification from the event.

**SECTOR:** The throwing sector into which the javelin must fall is the arc defined by extending radii through the two intersections of the arc with the runway lines and a midpoint between the runway lines and 26'3" from the foul line.

**GRIP:** The competitor may hold the javelin at the end of the cord grip even though one or more fingers/thumb touch the javelin shaft. In gripping the javelin, the thumb and forefinger/middle finger of the throwing hand may touch the shaft behind the grip.

**FOULS:** It is a foul if a competitor:

- a. Makes a 360\* turn before the javelin is released
- b. Uses a delivery other than an over-arm, above-the-shoulder motion of the throwing arm
- c. Throws the javelin so it does not fall within the sector lines
- d. Touches on or over either the runway lines or on or over the foul-line arc before the throw has landed
- e. Fails to hold the javelin by the whipcord grip
- f. Exits the runway before the implement has landed
- g. Fails to exit the runway behind the foul-line arc and the perpendicular side extensions after the javelin has landed
- h. Fails to initiate purposeful action of completing the requirements of the event (trial) within one minute after the competitor's name has been called

**FLIGHTS OR PROCEDURES:** (Preliminaries - 3 trials; finals - 3 additional trials)

1. Conduct preliminaries in flights of no less than five competitors in the order in which the contestants are listed. (worst to best)
2. A 5-minute warm-up will be permitted between flights.
3. The nine best competitors will qualify for the finals. All competitors tying for the last position shall be finalists. In the finals, competition shall be in the reverse order of performance, in single rotation or more than one trial at a time, so that the best qualifier will compete last. Each competitor is entitled to three attempts in the finals.
4. Award eight places.

### MEASUREMENT:

1. Mark each good throw in a flight. It is to be made from the point where the javelin first breaks ground to the foul line.
2. Measurement is to be to the **nearest lesser inch or centimeter.**
3. Marks made in the preliminaries stand throughout the competition.

**TIME:** Competitors have one minute to initiate a purposeful action of completing the requirements of a trial. The competitor must indicate a desire to pass immediately after their name has been called.

**RECORDS:** Call head field judge to witness measurement of record and to attest to them on the judge's sheet.

**BREAKING TIES:** Refer to information on front side of clipboard.

**GUIDELINES FOR A COMPETITOR WHO HAS BEEN EXCUSED FROM A FIELD EVENT TO COMPETE IN ANOTHER EVENT.**

- A. Athlete, not coach or other team personnel, must receive permission from event judge.
- B. Judge must record time excused and indicate to competitor what time they are expected back for their next trial.
- C. Judge may allow competitor to take a trial out of turn before being excused.
- D. Judge will use some judgement in extending the time excused under special circumstances, e.g. 3200 meter run, reruns, injury, etc.
- E. In the finals, competitors are permitted to take more than one trial at a time during their normal rotation.

**AFTER EVENT:** EVENT CLOSED SIGNS MUST BE USED Sign judge's sheet and turn it in to headquarters booth. If no other event to conduct, also return clipboards.

**SOURCES OF HELP:** For further details on procedure refer to your Track and Field Rules. If you run into problems you can't handle, call the head field judge.

## **JAVELIN TIEBREAKER**

ART. 2 . . . When there is a tie at any distance or height of a field event, places and points scored shall be awarded as follows:

a. For places determined by distance:

- 1. If the distance resulting from the best performance of competitors is identical, the higher place is awarded to the tying competitor whose second best performance is better from either the preliminary trials or the finals.
- 2. If after (1.) the tie remains, the higher place is awarded to the tied competitor whose third-best performance is better than the third-best performance of any tied competitor, etc.

ART. 4 . . . If there is a tie by any number of competitors for any scoring places, the points for tied places shall be added together and divided by the number of competitors who are involved in the tie.