

## INSTRUCTIONS TO HEAD HIGH JUMP JUDGE – Updated 2021

**HIGH JUMP STARTING HEIGHTS AND RAISES (State Meet) Will be determined by the field. Two inch raises until 3 are left, then one inch raises**

### COMPETITORS CHECK-IN

Check in competitors early enough so warm-ups can be completed prior to the scheduled start of competition. Competitors must check in themselves. Coaches, student managers, or other contestants may not check other athletes in for their events

### CHECK FOR UNIFORMS:

1. Must be a school issued top (sleeves or sleeveless) and bottom. one piece body suits are also legal. Shoes must be worn.
2. Sweat outfits, when worn in competition, shall have no markings other than that of the school the contestant is representing. Sweat outfits would generally only be worn under adverse weather conditions.
3. If during the pre-event meeting, the official(s) in charge rules that the uniform is illegal, the athlete must remove the apparel before s/he will be permitted to begin competition. Refusal to remove apparel that is ruled illegal shall constitute disqualification.
4. It is too late to disqualify a competitor, in an individual event, for uniform violation after the competition has been completed.

**NUMBERS:** Each competitor is to wear a paper number pinned to the front of the jersey. Any special issued uniforms within a squad must have a number affixed to the front of the jersey also. **PENALTY** for not wearing a jersey with a competitor's number or wearing a jersey with an incorrect number at the State Track and Field Meet shall be a one point team deduction.

**PRACTICE:** Permit practice jumps prior to the start of competition during meet management's approved times; none after competition starts except a competitor who has passed three consecutive heights after competition has begun may be permitted a warm-up jump without the cross-bar in place. Contestants may continue to warm up outside of competition area. Warming up without meet management's approval and having a coach or event official at the venue shall lead to a warning, and if repeated, disqualification from the event.

**INDIVIDUAL CHECK MARKS:** No more than two will be allowed, one at the start of the approach (if on the surface) and one at mid-point. There will not be any tape allowed near the bar (pad).

### FLIGHTS AND PROCEDURES

1. High Jump will be conducted in continuing flights of the "Five Alive" system as described in Article 8 of the Track Rule Book. (Copy to be found on front side of clipboard.)
2. The High Jump judge may permit a warm-up jump, without bar in place, and after the competition has begun, to a competitor who has passed three consecutive heights.
3. Award eight places.

### MEASUREMENT

1. Measurement shall be from the take-off area directly underneath the bar to the top of the bar.
2. It shall be read to the nearest **lesser quarter inch**.

**TIME:** Competitors have one minute to initiate a purposeful action of completing the requirements of a trial. However, when three competitors remain in the competition, the high jumpers will be allowed three minutes to initiate a jump. When one competitor remains, he/she will be allowed up to five minutes to initiate a jump. A competitor must indicate a desire to pass immediately after their name has been called.

### RECORDS:

1. Call head field judge to witness measurement of records and to attest to them on the judge's sheet.
3. An accurate measurement shall be made before each record attempt.

**BREAKING TIES:** Refer to information on front side of clipboard

### GUIDELINES FOR A COMPETITOR WHO HAS BEEN EXCUSED FROM A FIELD EVENT TO COMPETE IN ANOTHER EVENT.

- A. Athlete must receive permission from event judge.
- B. Judge must record time excused and indicate to the competitor what time they are expected back for their next trial.
- C. Judge may allow competitor to take a trial out of turn before being excused.
- D. Judge will use some judgement in extending the time excused under special circumstances, e.g. 3200 meter run, reruns, injury, etc.
- E. If a competitor fails to return in the allotted time and all other remaining competitors have either passed, failed or cleared the existing height, the crossbar will be raised to the next height and the judge will automatically pass the excused competitor to the new height.

### AFTER EVENT: EVENT CLOSED SIGNS MUST BE USED

1. Sign judge's sheet and turn it in to headquarters booth. If clipboard contains sheets for more events you are to judge, keep the clipboard.
2. After you have completed final event for which you are responsible, turn in clipboard at headquarters booth.

**SOURCES OF HELP:** For further details on procedure refer to your Track and Field Rules. If you run into problems you can't handle, call the head field judge.

# HIGH JUMP

## Rule 7-2

**Article 16.** When the number of entries dictates, the games committee may assign competitors to flights no less than five for preliminary competition or may conduct the event in continuing flights. In continuing flights, the first three to five competitors, as determined by the games committee constitute a flight. As a competitor clears the bar, passes a turn at the height or is eliminated, the next competitor in order will be moved up so that the number of competitors in the active flight remains constant when the number of competitors remaining at a given height is fewer than nine, all competitors will be in a single flight.

**Illustration:** If competitors A, B, C, D, E, F, G, H, I, J, K, L, M and N were entered, the first five (A,B,C,D and E) would be grouped to begin competition. F would be moved into the continuing flight whenever one of the competitors cleared the height, passed the remaining turns at that height, or was eliminated. G would be the next competitor to move into the continuing flight under the same conditions and would be followed by H, I, J, K, L, M and N in order. This procedure would be repeated for each height, with five the maximum number to begin an active flight. The competitors would be assigned in order as they appear on the event card. It is recommended when starting a new height and there are eight or fewer competitors remaining, the procedure be discontinued and competitors be called in order as they appear on the event sheet.

## Breaking Ties – Field Events

**ART. 2 . . .** When there is a tie at any distance or height of a field event, places and points scored shall be awarded as follows:

a. For places determined by distance:

1. If the distance resulting from the best performance of competitors is identical, the higher place is awarded to the tying competitor whose second best performance is better from either the preliminary trials or the finals.
2. If after (1.) the tie remains, the higher place is awarded to the tied competitor whose third-best performance is better than the third-best performance of any tied competitor, etc.

b. For places determined by height:

1. The competitor with the fewest number of trials for the height at which the tie occurs, i.e., the last height successfully cleared, shall be awarded the higher place.
2. If the tie still remains, the competitor with the fewest total number of unsuccessful trials throughout the competition, up to and including the height last cleared, shall be awarded the higher place.
3. Passed trials shall not count as misses.
4. If the tie remains after applying (1) and (2) and:
  - (a) It concerns first place, the competitors tying shall make one more attempt at the height at which they failed. If no decision is reached, the bar shall be lowered in increments of 1 inch in the high jump and 3 inches in the pole vault. If two or more of the tying contestants cleared the height, the bar shall be raised by intervals of 1 inch in the high jump and 3 inches in the pole vault. Each competitor shall attempt one trial at each height until a winner is determined.
  - (b) The tie concerns any place other than first, the competitors shall be awarded the same place.

**NOTES 1.** If the height which the tied competitors last attempted is not the same, because of a passed height by one or more of the remaining competitors, the bar shall be lowered to the lowest height last attempted by any of the remaining competitors to begin the jump-off.

**2.** No passed heights shall be permitted in the jump-offs.

**ART. 3 . . .** In the vertical jumping events, a competitor shall be credited with his/her best achievement including performances made in the jump-off of a firstplace tie.

**ART. 4 . . .** If there is a tie by any number of competitors for any scoring places, the points for tied places shall be added together and divided by the number of competitors who are involved in the tie.