



Jo Auch
Assistant Executive Director
South Dakota High School Activities Association

APPLICATION FOR STATE BASKETBALL TOURNAMENT

The application form is now available to submit your name for consideration for the upcoming Boys and Girls State Basketball Tournaments, which will be held in March at the following locations:

Girls- March 11-13, 2021:

Class B: Huron

Class A: Watertown

Class AA: Sioux Falls Pentagon

Boys- March 18-20, 2021

Class B: Aberdeen

Class A: Sioux Falls Sanford Premier Center

Class AA: Rapid City Rushmore Plaza

If you have met your requirements and have been "Certified" for 3 or more years, you may submit your form online by going to the SDHSAA website, logging in and then go to the Officials Zone and under Basketball, click on the State Recommendation List Request and complete the information. You will receive a confirmation email once submitted. Remember that your schedules are due to Marsha Karst via email or fax. If we do not have your schedule, you cannot be considered for State!

IMPORTANCE OF GOOD PREGAME, HALFTIME and POST GAME CONFERENCES

Basketball officials know the importance of good pregame discussions as a crew. A good pregame gives us the opportunity for the crew to put everyone in the best position possible to work that night's game and to make sure the crew is on the same page and communicating effectively with one another. A pregame addresses what we *expect* to happen. A postgame addresses what *already* happened. A halftime discussion addresses what *is* happening. Use this halftime (10 minutes) to discuss what we need to be aware of or change from the first half.

Often times we view halftime as nothing more than a break from the action where we use the bathroom, drink some Gatorade, get off one's feet for a couple minutes and then back at it. This is a valuable opportunity to prepare for the second half. Talk about your communication, consistency, and are you calling the same game? Talk about any adjustments that may needed. This is where we can become better officials and use what we have learned by applying it to the second half.

As most of you have said at one point or another in your officiating careers, "anyone can officiate the first half; it is the second half when you earn your paychecks!"

HEADWEAR

Rule 3-5-4 states that wristbands and headwear must meet the following guidelines: headbands and wristbands shall be white, black, beige or the predominant color of the jersey and shall be the same color for each item and all participants. They shall be the same color as any sleeve/tights worn. Keep in mind that a **headband** (as shown by the picture on the right) is any item that goes around the ENTIRE HEAD. It shall be a circular design without extension. If worn, only one headband is permitted and shall be worn on the



forehead/crown. , it shall be nonabrasive and unadorned and shall be no more than 3 inches wide. A hair control device would be things such as a rubber, cloth or elastic bands that are used to control the hair and generally go around a ponytail or such. The hair control device does not need to follow color restrictions.

TRAVELING

If two people from the same team come down with the rebound and are fighting for the ball, before they realize they are on the same team, does a travel occur? **Casebook play 4.44.2 Situation B** states: Airborne A1 and A2 jointly grab the rebound and each alights simultaneously on both feet. A1 and A2 each move one foot in attempting to wrestle the ball from each other before realizing they are teammates. A1 lets go and A2 dribbles away. **RULING:** Legal. There has been no violation as neither A1 nor A2 moved their pivot foot while they were in joint control.

LAST SECONDS OF GAME BOUNDARY VIOLATION

During the last seconds of a highly competitive contest, so many things can happen. Here is a scenario for consideration.

Team A is leading Team B in the contest 68-65. Team B gets a steal and scores on a breakaway layup with 11 seconds remaining in the contest to make it 67-68. Team B is out of time outs, and has no way to stop the clock (down by one point). #11 from Team B takes the ball (after the scored basket) and throws it into the student section in order to get the clock stopped. What does the official do in this situation? Do they stop the clock and issue a team warning, or call a technical foul?

Casebook play 9-2-10 Situation A, illustrates a situation with a violation on a boundary-plane infraction. The more important item to note dealing with the above situation is the **COMMENT**, which states: In situations with the clock running and five or less seconds left in the game, a throw-in plane violation **or** interfering with the ball following a goal should be ignored if its only purpose is to stop the clock. However, if the tactic in any way interferes with the thrower's efforts to make a throw-in, a technical foul for delay shall be called even though no previous warning had been issued. In this situation, if the official stopped the clock and issued a team warning, it would allow the team to benefit from the tactic.

Team B needed the ball back and without any timeouts remaining, #11 made the decision to throw the ball in to the student section. The official should stop the clock and issue the technical foul. We talk about "game management" all the time, and officials not wanting to be the deciding factor in these situations, but we need to remember that it was #11 who made the choice to throw the ball into the stands, *not you*; therefore, **YOU** are simply enforcing the rule as written.

RETURN TO PLAY AFTER TIME-OUT/INTERMISSION

Who has the responsibility to notify teams during intermission/halftime of the time remaining on the clock? And what is the penalty if they do not return on time? Some rules are specific to these items and should be noted.

Rule 2-12-1

The timer shall: Note when each half is to start and shall notify the referee more than three minutes before this time so the referee may notify the teams, or cause them to be notified, at least three minutes before the half is to start.

Rule 2-4-4

Referees pregame duties: Be responsible for having each team notified three minutes before each half is to begin.

With that said, either the referee or someone you appoint, shall notify them.

Casebook 2.4.4 Situation (pg. 7)

Following pregame warm-ups, Team A returns to its dressing room. The referee has each team notified three minutes before the game is scheduled to begin. Despite this notification, Team A delays the start of the game for nearly two minutes by not returning to the court. The referee determines there is no excusable reason for Team A's tardiness. RULING: Team A is charged with a technical foul for delaying the start of the game by a minute or more.

Rule 2-12-4

This also states that **the timer shall sound a warning signal 15 second before the expiration of an intermission** or a time-out, immediately after which the players shall prepare to resume play, and signal again at the end of the intermission or time-out.

It would be a good idea to remind timers at contests to sound a 15-second warning horn before the expiration of an intermission or a time-out, as I am not certain this is being done at all contests.

So what is the penalty for teams that do not return to the court in the allotted time?**Rule 10-2-5****Team Technical**

...Fail to have all payers return to the court approximately the same time following a time-out or intermission.

PENALTY: Two free throws plus the ball for a division line throw-in. Penalized when they occur. Head coach does not lose the privilege of coaching box.

As referee, you need to either notify the team or appoint someone to notify teams at the 3-minute mark...that is important.

Questions: contact Jo Auch at jo.auch@sdhsaa.com