

2020-21 SDHSAA Athletic Advisory Proposals
Last Updated: March 16, 2021

BASKETBALL

No formal proposals for consideration

Discussion Items:

1. Spirit of the Rule: Recommend that players who make up your starting five for the varsity contest NOT suit up for the preliminary/lower level games held during the same session.
2. Striped garment needs to be worn at the score table for the person keeping book.
3. Calendar issue from the SoDak contest date until the state tournament.
4. Possible switch of the girls' basketball season dates and the boys. (SDHSAA noted facility issues with the change of state tournament dates)
5. SoDak 32 for Class A and B.
6. Consistency of start times for contests on the website.

COMPETITIVE CHEER

Proposal #1:

Add an additional class to Cheer alignment: Class B and eliminate Large and Small Stunt/Tumbling and give awards based on number of teams to each class.

Rationale: The number of teams has grown significantly in Cheer and it time to add Class B back to the alignments for fair competition.

Proposal #2:

Co-ed Revision: If a team has **one or less** male competitors on the squad, they will compete in the St/Tumbling category. If a team has more than one male competitor, they must compete in the Co-ed Division of St/Tumbling. Cheer would then have two categories: St/Tumbling and Co-ed St/Tumbling. For the category of Co-ed St/Tumbling to compete for the Overall Co-ed Grand Champion, there must a minimum of four Co-ed teams entered. Awards will be based on the number of teams competing in that category. The Co-ed category will be one class only.

Rationale: The group felt that having 2 or more male competitors could create a distinct advantage to the team competing. The committee felt this revision would allow for a team to not have an advantage with tosses/pyramids, etc.

Proposal #3:

Approve Cheer Rubric clarifications. (Attached)

COMPETITIVE DANCE

Proposal #1:

Eliminate Kick category as a style of dance.

Rationale: Over the past several years, we have very few teams competing in this category and the committee felt that kick could be incorporated other styles of dance.

Proposal #2:

Limit the Number of Dance Routines: Limit the number of dance routines to any two styles of routines for all competitions. The two routine scores will be averaged to determine the Grand Champion for Dance.

Rationale: This was something we went to this year with Covid and many coach's liked the idea in perfecting the two routines and less uniforms/choreography expense. Many felt it was worthy of proposing

Proposal #3:

Change the tie-breaking procedure to read as follows:

Should a tie occur for the overall championship placement of teams, the following criteria will be used sequentially to break the tie.

1. The highest score in a routine, regardless of category, will be used to break the tie.
2. Least amount of total safety deductions from the technical safety score sheet.
3. If a tie remains, the two teams tied will be co-champions

Proposal #4:

Approve Rubric and Scoresheet modifications. (Attached)

BOTH CHEER AND DANCE:

Proposal #1:

Follow the NFHS rule on hair and eliminate the SD deviation for hair: Hair must be worn in the manner that is appropriate for the activity involved.

No rationale needed, it just makes sense.

Proposal #2:

Number of judges: 3 performance and 2 safety judges.

Rationale: the number we used last year did not work well for the sport.

SDHSAA Performance Score Sheet

Judge Initials _____

School: _____ **AA A Stunt/Tumbling**

Small Large

Cheerleading Fundamentals			Areas Needing Improvement	Comments:
Jumps			<input type="checkbox"/> Point toes <input type="checkbox"/> Work on height <input type="checkbox"/> Snap legs together <input type="checkbox"/> Synchronization <input type="checkbox"/> Arm Placement <input type="checkbox"/> Body Position in Jump	
Execution	5			
Difficulty	5			
Standing Tumbling			<input type="checkbox"/> Legs not together <input type="checkbox"/> Touch downs <input type="checkbox"/> Perfection before progression <input type="checkbox"/> Synchronization	
Execution	5			
Difficulty	5			
Running Tumbling			<input type="checkbox"/> Legs not together <input type="checkbox"/> Touch downs <input type="checkbox"/> Perfection before progression <input type="checkbox"/> Synchronization	
Execution	5			
Difficulty	5			
Partner Stunts			<input type="checkbox"/> Dismounts shaky <input type="checkbox"/> Stunts not strong <input type="checkbox"/> Perfection before progression <input type="checkbox"/> Stunt timing off <input type="checkbox"/> Falls <input type="checkbox"/> Bobbles/Shaky in air	
Execution	5			
Difficulty	5			
Tosses			<input type="checkbox"/> Improper technique <input type="checkbox"/> Perfection before progression <input type="checkbox"/> Timing Off <input type="checkbox"/> More Height	
Execution	5			
Difficulty	5			
Pyramids			<input type="checkbox"/> Falls/Bobbles <input type="checkbox"/> Improper technique <input type="checkbox"/> Perfection before progression <input type="checkbox"/> Dismounts shaky	
Execution	5			
Difficulty	5			
Cheer			Areas Needing Improvement	
Voice, Pace, Flow	5		<input type="checkbox"/> Not together/timing off <input type="checkbox"/> Watch angles <input type="checkbox"/> Needs to be sharper <input type="checkbox"/> More smiles <input type="checkbox"/> Be louder <input type="checkbox"/> Watch pitch <input type="checkbox"/> Voices fade <input type="checkbox"/> Energy level low	
Energy/Spirit	5			
Proper Use of Skill Incorporations (Jumps, Stunts, Props, Tumbling)	5			
Motion Technique	5			
Dance			Areas Needing Improvement	
Timing/Execution	5		<input type="checkbox"/> Not together <input type="checkbox"/> Add difficulty <input type="checkbox"/> Add dance moves <input type="checkbox"/> Add more levels <input type="checkbox"/> Add more formation changes	
Levels/Formations	5			
Overall			Areas Needing Improvement	
Creativity	5			
Spacing/Formations/ Synchronization	5			
TOTAL			100	

2020 SDHSAA CHEER RUBRIC

	Jumps	Standing Tumbling	Running Tumbling	Stunting	Tosses	Pyramids
1 Point	Single Jump	Forward & Backwards Rolls	Cartwheel	Prep Level Double Leg Stunts Basic Load-ins, Transitions & Dismounts (Straight Cradle)	Straight Toss Basket	Prep Level Double or Single Leg Structure with... -one structure
2 Points	2 connected jumps	Cartwheels, Round-Offs, Back Walkovers Front Walkover	Roundoff	Prep Level Sing Leg Stunts Extended Double Leg Stunts Basic Load-ins, Transitions & Dismounts (Straight Cradle)	One Skill, Non-Twisting Basket	Extended Double Leg Structure with... -a top person in an extended position - one structure
3 Points	3 connected jumps (same jump)	Back Handspring & Back Handspring Series (3.5 for Aerial)	BH Series/ Front-Hand Series Side Aerial	Extended Liberty & Single Base Prep-Level Stunts MUST CONTAIN an advanced entry or Transition OR an advanced Dismount (Full Downs, Half Up to Extension, Tumbling into Stunts, etc.)	Full Twist Basket	Extended Single Leg Structures with... - a top person in an extended position - one release transitions - one inversion - one structure
4 Points	3 connected jumps (With one repeating)	Back Tuck Jump with Back Handspring	BH Tuck Front Tucks Tuck Series- any running series that includes a tuck Front Aerial	Advanced Extended Single Leg Stunts or Single Base Extended Level Stunts (Stretch, Scale, Scorpion, Arabesque, Bow & Arrow, etc) MUST CONTAIN an Advanced entry or transition AND an Advanced Dismount (1/2 up to extension, Full Downs, Tumbling with rebound in, etc)	Two Skills, Non-Twisting Basket	Extended Single Leg Structures with... - a top person in an extended position -two advanced entries or release transitions - two inversions -two structure changes
5 Points	3 different connected jumps	Back-Hand Tuck Sequence Jump with Tuck	BH Layout BH Full Front Layout	Connected Advanced Extended Single Leg Stunts or Single Base Extended Level MUST CONTAIN an Elite entry or Transition AND an Elite Dismount (Full-ups, Switch-ups, Fold-Overs, Kick-Fulls, etc)	One Skill + Full Twist Basket	Extended Single Leg Structures with... - a variety of top people in extended positions - two advanced entries or release transitions - three or more inversions -three or more structure changes
NOTES:		*NOTE: Teams doing a majority of a skill, but with some advanced skills will receive an additional .5	*NOTE: Teams doing a majority of a skill, but with some advanced skills will receive an additional .5	Teams doing the above skills with a majority ratio of their team members will receive the given points. Teams with any additional higher skills added will receive an additional .5	Teams doing the above skills with a majority ratio of their team members will receive the given points. Teams with any additional higher skills added will receive an additional .5	Added: Teams doing the above structure with a majority ratio of their team members will receive the given points. Teams with any additional higher skills added will receive an additional .5

SDHSAA Dance Rubric

Teams will earn the high point value based on the number of athletes who complete the skills. Below are examples, and are not meant to be all inclusive outline of skills.

JUMPS Degree of Difficulty: 10 points	LEAPS Degree of Difficulty: 10 points	URNS Degree of Difficulty: 10 points	KICKS Degree of Difficulty: 10 points	TRICKS & STALLS Degree of Difficulty: 10 points
Beginning Level: 1-3 points	Beginning Level: 1-3 points	Beginning Level: 1-3 points	Beginning Level: 1-3 points	Beginning Level: 1-3 points
<ul style="list-style-type: none"> • Star • Arabesque • Sissone 	<ul style="list-style-type: none"> • Stag • Split Leap 	<ul style="list-style-type: none"> • Any Single Rotation <ul style="list-style-type: none"> • Pencil • Coupé • Pirouette • Fouetté/a la secondé • Chaîné • Piqué 	<ul style="list-style-type: none"> • Hip/Waist Height <ul style="list-style-type: none"> • Straight Leg 	<ul style="list-style-type: none"> • 3 step • Forward Roll • Backward Roll • Round Off • Coffee Grinder
Any Combination of a Beginning and Intermediate Level Skills: 4-5 points				
Intermediate Level: 5-6 points	Intermediate Level: 5-6 points	Intermediate Level: 5-6 points	Intermediate Level: 5-6 points	Intermediate Level: 5-6 points
<ul style="list-style-type: none"> • Side Hurdler • Double Attitude/Stag • C Jumps • Front Hurdle 	<ul style="list-style-type: none"> • Side/Center • Axle • Tour Jeté • Reverse 	<ul style="list-style-type: none"> • Any Double Rotation • Front or Back Attitude • Tour en l'air • Illusion 	<ul style="list-style-type: none"> • Chin/Chest Height <ul style="list-style-type: none"> • Flick • Hitch • Pitch/Peek a Boo • Fan (Inside/Outside) 	<ul style="list-style-type: none"> • Freeze variations • K-stand/Colt • Nike • Headstand variations • Handstand variations • Kip up from knees
Any Combination of a Intermediate and Advanced Level Skills: 6-7 points				
Advanced Level: 7-8 points	Advanced Level: 7-8 points	Advanced Level: 7-8 points	Advanced Level: 7-8 points	Advanced Level: 7-8 points
<ul style="list-style-type: none"> • Ring • Pike • Around the World • Toe Touch/Russian • Pitch/Tilt 	<ul style="list-style-type: none"> • Any Turning Leap <ul style="list-style-type: none"> • Turning C/Suicide • Turning Toe Touch/Disc • Any Leap with Switch <ul style="list-style-type: none"> • Front/Open/Center • Side • Calypso • Romversé 	<ul style="list-style-type: none"> • Any Triple or Greater Rotation • Leg Hold Turn/Leg Pirouette • Changing spot in a la secondé • Float a la secondé • Leap in combo w/ a la secondé 	<ul style="list-style-type: none"> • Nose/Forehead Height <ul style="list-style-type: none"> • Tilt • Hanger 	<ul style="list-style-type: none"> • Headspring • Handstand pirouettes • Hollow back • Kip up from back • Invert • Front Semis/Websters • Side Semis • Side or Front Aerials • Baerials (barrel roll aerials)
Any Combination of Advanced Level Skills: 9-10 points				
JUMP EXECUTION KEY POINTS:	LEAP EXECUTION KEY POINTS:	TURN EXECUTION KEY POINTS:	KICK EXECUTION KEY POINTS:	TRICKS & STALLS EXECUTION KEY POINTS:
<ul style="list-style-type: none"> • Synchronization/Uniformity • Technique <ul style="list-style-type: none"> • Body Position/Control • Hand/Arm Placement • Pointed Feet • Height/Extension of Leg(s) • Entry/Landing (feet together) 	<ul style="list-style-type: none"> • Synchronization/Uniformity • Technique <ul style="list-style-type: none"> • Body Position/Control • Hand/Arm Placement • Pointed Feet • Height/Extension of Leg(s) • Preparation/Landing 	<ul style="list-style-type: none"> • Synchronization/Uniformity • Preparation/Landing • Technique <ul style="list-style-type: none"> • Body Position/Control • Hand/Arm Placement • Foot Placement (coupé/passé) • High Relevé • Supporting Leg Locked • Rotation Stability 	<ul style="list-style-type: none"> • Synchronization/Uniformity • Body Control <ul style="list-style-type: none"> • Mid-Section • Technique <ul style="list-style-type: none"> • Hand/Wrist Placement • Shoulders Down/Pressed Back • Hook-up/Arm Placement • Feet/Knees Parallel • Head Precision/Placement • Height • Variety 	<ul style="list-style-type: none"> • Synchronization/Uniformity • Balance/Control <ul style="list-style-type: none"> • Stable Entry/Exit • Technique <ul style="list-style-type: none"> • Head/Hand/Leg/Foot Placement • Precision/Uniformity

FOOTBALL

Proposal #1:

Begin 9-Man playoffs as a 16-team seeded bracket with the first round of games with no reseeding at any round.

Rationale: With all 11-man classifications and other sports already using this format for the playoffs at the “Round of 16 level”, it would bring equity to 9-man football being able to have the same opportunity. Further, with the current at-large system and increasing geographic size of regions, the travel increases may be less than in previous years. Finally, recent years have seen matchups of teams within the top 4 or 5 in the first round regional game occurring; when this took place in 11B, the format was changed the following year, much as this proposal would stand to do.

Discussion Items:

1. Playoff dates – continued look at Friday options for first two rounds
2. Minimization of class cross-over contests
3. Rules discussion on some changes that may be forthcoming from NFHS
4. Continued success of All-Nations Conference
5. Officials Coordinator Position replacement & Retention of Officials
6. Coaches’ Evaluations of Officials (Krogstrand will provide examples)

GOLF

Proposal #1:

Class “A” Regional qualifying standard to be changed from “60%” of the entrants within the field to “50%” that are allowed to qualify as individuals for the State Championships.

Rationale: There are simply too many golfers at the State Meet. This is fact agreed upon by many, and the challenge is presently one where a round of Championship play takes over 6 hours per foursome. SDGA Reps and Site Hosts note the primary cause is the extreme size of the field. This change would likely remove 10-12 golfers from the field, allowing for a better event for all involved, especially the additional stress we have put on our host courses and facilities and undue delays in play due to the oversized field.

Proposal #2:

Class “AA” Golf will remain a play-six, score-four tournament format. To qualify for State beginning in the 2021-22 school year, a golfer must average an 18-hole score less than or equal to the current 75th percentile of all golfers at the previous six State Championship meets. Scores applied to this average are any meet where four or more golf teams are present and will be tracked by the SDHSAA.

Rationale: Similar to the previous discussion, there are too many golfers in the field, which is expanding by another team in 2021-22. To alleviate this issue, a number of solutions were

posed, but this idea is the one that was settled on. Current “season averages” that a player would need to demonstrate for State Qualification would be 94 for the boys, 107 for the girls. Again, this proposal is being done to still allow teams to qualify for the event through regular season play (no qualifying event/regional), but also reduce what could be a 114-player field (which all but guarantees 6.5 hour rounds).

Proposal #3:

Class “A” and Class “B” golf teams would be allowed to have one coach per team allowed to coach “Tee-to-Green” during postseason rounds.

Rationale: Continued expansion of coaching duties. Schools would be required to still provide volunteers for tournament operations in order to also coach on-course. Each the boys and girls teams would be able to have a coach; all coaches would need to be school-recognized and have passed NFHSLearn.com requirements to be able to coach on-course. The hope is this would also have a positive net effect on pace of play and round times.

Discussion Items:

1. Reduction of field size in Class B – especially Boys field – that likely needs addressed in the near future
2. Golf Carts at State Tourneys – Now will be REQUIRED TO PRESENT Handicap parking hang-tag that is current and in the holder’s name, or vehicle permanent handicap plate to be able to rent/use a cart at State Meets
3. Course Set-up – SDHSAA will take a stronger role in set-up of courses as we continue to have issues where local hosts “trick up” the course, increasing difficulty of play and harming the overall championship event

GYMNASTICS

Proposal #1:

Adjust the Class A Bars Individual Qualifying score from 8.3 to 8.0, and adjust the Class AA Bars score from 8.8 to 8.7 for the 2021-22 school year.

Rationale: we had a lower number of individuals that preseason qualified with the existing numbers, thus to balance that the committee felt then need to lower the bars score.

Proposal #2:

State Meet Format Proposal

- 8 teams would qualify for the state event. Top team from each region and the next 6 highest overall team scores to advance 8 teams to the state event.
- Separate A and AA session each day
- Schedule:
 - Team Day - Friday
 - Morning Session- Class A Team Competition
 - Afternoon Session- Class AA Team Competition

Individual Day- Saturday

- Morning Session- Class A Individual Competition
- Afternoon Session- Class AA Individual Competition

*Alternate Class A and AA each year as to who will go first on each day.

- Change number of judges to 12 plus the meet referee (use 3 judges per event)

Rationale:

- 8 teams flow better than 9 teams with 4 teams warming up then competing, followed by the next 4 teams warming up while first group competes. Currently 9 out of 14 teams qualify which is the highest state championship qualification percentage of any sport (8 teams qualify in most sports with a region/state qualifier in place)
- Only requires 2 sets of equipment (competition and warm-up) providing better spacing for competition set up and possibly allows more schools the ability to host a state event.
- Would allow teams to attend the other class session to watch.
- Does not make for such a long day for teams at the event.

Discussion Items:

1. Work out a standard warmup schedule for all meets so coaches know what the process will be when they arrive at a meet. Committee is working on that and will be posted on the website for schools to use depending on what type of meet they will have.
2. Use of pods was well received and should be considered as an option for schools to use when hosting meets, many pro's and some con's were discussed.

SOCCER

No formal proposals for consideration

Discussion Items:

1. Scheduling issues – helping Class “A” teams get a full schedule of contests has become increasingly challenging
2. Reclassification – expect a proposal next year to re-balance classifications similar to how tennis is now being done
3. Referee Discussion – increasing numbers, but also seeing increases in dissent, crowd control issues and the like that are directly affecting retention rates.

TENNIS

Proposal #1:

Continue to play Class A on Monday and Tuesday and Class AA on Thursday and Friday of week 14 each year rotating between SF and RC.

Rationale: To change this at this point will cause some scheduling conflicts that many did not realize.

Proposal #2:

Allow for a substitution for a singles player after the competition has begun, much like we do in doubles, for injury or illness occurring. This cannot be a player who has already played singles in the tournament. If the player withdraws, it must be by consent of the trainer, meet director and/or SDHSAA meet official. Once that player has withdrawn, they are no longer eligible to compete in singles or doubles.

Rationale: This allows for an injured or ill player prior to competition to be replaced and not have a forfeited contest.

Proposal #3:

Additional match format: 10 game prosets with a 7-point tie break when players reach 9 all to determine a winner of the contest.

Rationale: This allows another format to be used during regular season and at state competition. This format will be used on the consolation side of the bracket when playing outdoors as a compromise to 8 game prosets.

Proposal #4:

All matches that are played by varsity players, at that flight, will count toward the required minimum 8-match limit, to be seeded at the State Tournament.

Rationale: Coaches want matches played by varsity players, at that flight, to count toward the match limit. We have teams that go and to play someone and let's say that is their 8th match to be seeded and there is not an opponent for them. That player is being punished in the end because now they have not met the required number to be seeded. We are asking coaches to put a JV or other player in to that spot so that players are not penalized when they show up to play a match and then there is not a match for them to play.

TRACK & FIELD/CROSS COUNTRY

No formal proposals for consideration

Discussion Items:

1. Three-Day, Single-Site Meet will begin in 2021-22 at Sioux Falls/Howard Wood Field. Committee reviewed and constructed meet schedule as attached
2. Top 24 Discussion – Implementation for this year
3. Athletic.net – Continue to provide opportunities to work with the program and understand how it can be best used to promote the sport

Thursday		
Track		Field
3:00 PM	Girls 4x8	Rotations - 3 PM & 5:30 PM
4:00 PM	Boys 4x8	
5:00 PM	Girls 100M Prelim	
5:30 PM	Boys 100M Prelim	
6:00 PM	Girls 4x1 Prelim	
6:40 PM	Boys 4x1 Prelim	
7:20 PM	Girls Medley Prelim	
8:10 PM	Boys Medley Prelim	

Friday		
Track		Field
9:00 AM	Girls 3200	Rotations: 9 AM, 11:30 AM, 2:00 PM, 4:30 PM
10:00 AM	Boys 3200	
11:00 AM	Girls 4x2 Prelim	
11:30 AM	Boys 4x2 Prelim	
12:00 PM	Girls 100H Prelim	
12:45 PM	Boys 110H Prelim	
1:30 PM	Girls 400 Prelim	
2:00 PM	Boys 400 Prelim	
2:30 PM	Girls 100 Semis	
2:45 PM	Boys 100 Semis	
3:00 PM	Girls 300H Prelim	
3:40 PM	Boys 300H Prelim	
4:20 PM	Girls 800	
4:50 PM	Boys 800	
5:10 PM	Girls 200 Prelim	
5:55 PM	Boys 200 Prelim	
6:35 PM	Girls 4x4 Prelim	
7:20 PM	Boys 4x4 Prelim	

Saturday		
Track		Field
9:30 AM	Girls 100H	Rotation: 9:30 AM
9:45 AM	Boys 110H	
9:55 AM	Girls 100	
10:10 AM	Boys 100	
10:25 AM	Girls 4x2	
10:40 AM	Boys 4x2	
10:55 AM	Girls 1600	
11:15 AM	Boys 1600	
11:40 AM	Girls 4x1	
11:50 AM	Boys 4x1	
12:05 PM	Girls 400	
12:20 PM	Boys 400	
12:35 PM	Girls 300H	
12:50 PM	Boys 300H	
1:05 PM	Girls Medley	
1:20 PM	Boys Medley	
1:40 PM	Girls 200	
1:55 PM	Boys 200	
2:05 PM	*Awards*	
2:20 PM	Girls 4x4	
2:35 PM	Boys 4x4	

VOLLEYBALL

Proposal #1:

Allow for Class AA volleyball teams to play up to 3 matches vs. a Class A or Class B opponent, or in an “out-of-state” tournament, without a deduction of seed points. These would be the first three contests vs. Class A and B opponents as they happen on the team schedule. Any other contests after the three allowed, would result in a deduction of seed points as defined in seed point system.

Rationale: The level of competition is so good at all levels that it would make for some exciting volleyball to see Class AA schools play Class A or B schools, but they presently have to take a deduction in seed points to allow for that. The committee feels this could this proposal will accomplish what is intended without misrepresenting the seed point system.

WRESTLING

Proposal #1:

Adopt girls weight classes for a single-classification championship in 2021-22, with continued review for future years. Classes for next year would be: 106, 113, 120, 126, 132, 142, 154, 170, 190 & 285.

Rationale: Schools have asked for formalized classifications. Failing to adopt these would leave SDHSAA staff to make determinations for weight classes after initial weigh-ins have occurred in the season.

Proposal #2:

Award a Girls’ Team Championship based on the adopted weight classes. Teams can enter one participant per class, entries would be due at the same time as boys’ region entries. 16-man brackets would be used for those weight classes with 9+ entrants, 8-man brackets for those with 6, 7 or 8, Round robin used for 5 or fewer entries. Each bracket would seed one-half of the bracket size, and draw the rest in. If more than 16 are entered into any one weight class, TrackWrestling/SDHSAA seed criteria will determine the Top 16 and enter them into the field.

Rationale: With over 150 participants this past season, and over 90 entrants at the state meet, the above step makes sense. Additional participation is anticipated, both from schools that were active this previous season, but also, a great deal of a ‘bump’ should likely occur from several of our schools that did not participate in wrestling in 2020-21. Awarding the championship also helps schools with Title IX concerns and building of the sport forward.

Proposal #3:

Change of the State Meet schedule to include all Duals on the Saturday of the State Championships. Full schedule pictured below.

Thursday - First Session		
6:30 AM	Weigh Ins	
9:00 AM	First Round Matches	All Ten Mats
Thursday - Second Session		
3:00 PM	1 st Round Consolation & Quarterfinal Matches	Bouts scheduled to "next available mat" as possible
to follow	2 nd Round Consolation	All Ten Mats
Friday - First Session		
6:30 AM	Weigh Ins	
9:00 AM	Semifinals & 3 rd Rd Consolation	Consolation on "outside" mats, Semi's on Inside 3 Mats
to follow	4 th Round Consolation Matches	All Ten Mats
Friday - Second Session		
3:00 PM	Place Matches (no face-offs/intros)	All Ten Mats
to follow	Championship Matches	Three Mats - Match order determined by fan vote
Saturday - Single Session		
8:30 AM	Weigh Ins	
11:00 AM	Quarterfinal Duals	Eight Mats
15 min after	Semifinal Duals	Four Mats
15 min after	Championship/3rd Place Duals	Four Mats

Rationale: Other states have used a similar system; the hope is that by having all of the duals on the final day/session, more teams will be apt to aggressively wrestle the duals, including a likelihood of 'feature matches' where top wrestlers seek one another out knowing that their individual titles/brackets have been settled prior.

Proposal #4:

Wrestle the State Duals out to place a "top six" – or a full eight-team bracket, only eliminating the 7th/8th place match.

Rationale: This would again allow for more of the feature events to happen, and hopeful challenging wrestling throughout as more is on the line for a team championship with individual championships settled previously. For teams staying over on Friday night to wrestle the duals the following day, this also provides a benefit of staying for a guarantee of two duals in the Championships and not just one.

Discussion Items:

1. Qualifying process for the duals – reviewing into a SoDak 16 type model or otherwise
2. Continue with medical professionals (not officials) doing skin checks – much better recognition of issues, and, this year we saw minimal issues at the state meet as the athletes were much more well cared for
3. OPC will take effect in 2021-22. Information forthcoming on process/steps schools will need to follow

IN/OUT OF SEASON & AD ADVISORY

No formal proposals for consideration.

Discussion Items:

1. Formalizing the process for adding new sports and activities
2. Enhancements to the new SDHSAA website
3. Discussion items for the SDIAAA clinic
4. Simplification/Education on out-of-season rules
5. Changing of regulations for some teams versus others

2021 SDIAAA VOTING SCORESHEET

Track your vote tallies here:

Sport/Proposal	Yea	Nay
Competitive Cheer - #1 – Additional Cheer Class		
Competitive Cheer - #2 – Co-Ed Division Revision		
Competitive Cheer - #3 – Cheer Rubric Changes		
Competitive Dance - #1 – Eliminate Kick Category		
Competitive Dance - #2 – Limit Dance Routines		
Competitive Dance - #3 – Tie-Break Procedure Change		
Competitive Dance - #4 – Dance Rubric Changes		
Cheer/Dance - #1 – Eliminate SD Hair Deviation		
Cheer/Dance - #2 – Change # of Judges		
Football - #1 – Seeding 9-Man 1-16		
Golf - #1 – Class A Qualifiers		
Golf - #2 – Class AA Qualifiers		
Golf - #3 – Class A/B Coaching		
Gymnastics - #1 – Bars Individual Qualifying		
Gymnastics - #2 – State Meet Format		
Tennis - #1 – Class A/AA Rotation		
Tennis - #2 – Substitution in Singles		
Tennis - #3 – 10-Game Prosets		
Tennis - #4 – Seeding Match Limitation Change		
Volleyball - #1 – AA “Non-Counters”		
Wrestling - #1 – Girls Wgt Classes		
Wrestling - #2 – Girls’ Team Championship		
Wrestling - #3 – State Meet Schedule		
Wrestling - #4 – Sixth Place Duals		