

# Indoor Play Procedures

*NOTE: Match format subject to change. Decision rests with Tournament Manager and SDHSAA representative.*

Exceptions to the schedule will be made as time permits. The intent is to play all matches with a modified format. The final decision will rest with the tournament directors (both site and SDHSAA), as well as taking into consideration the site of the tournament (Rapid City or Sioux Falls).

- Championship round matches (including semi-finals and finals) played indoors will be 2 out of 3 with match tie-break in lieu of the deciding set.
- Consolation round matches played indoors, will be eight game pro-sets with the use of the set (7 point) tie break when 7 all is reached – no ad scoring.
- When moving from indoor back to outdoor tennis, the same format as used indoors will be used until the entire round has been completed at a specific flight.

Rain or any other weather conditions (outdoor temperature is to be included as one of the criteria for moving indoors) may cause the tournament to be moved indoors.

In the event of rain and the tournament is moved indoors on opening day, play will continue with doubles flights beginning first. Teams should report as follows to the following locations:

<b><u>SIoux FALLS</u></b>	<b>HUETHER FAMILY MATCH POINTE</b>	<b>GREAT LIFE AT WOODLAKE</b>	<b>COUNTRY CLUB OF SIOUX FALLS</b>
Doubles	FL 1-2	FL 3	as needed
Singles	FL 1-3	FL 4-5	FL 6
<b><u>RAPID CITY</u></b>	<b>TENNIS CENTER OF BLACK HILLS</b>	<b>AAROWHEAD TENNIS CENTER</b>	
Doubles	FL 1-2	FL 3	
Singles	FL 1-4	FL 5-6	

- Play will begin with the first round matches starting from the top of the draw and progressing down the bracket. Flight One will play first, followed by Flight Two and so on.

If the tournament is moved indoors on second day, the schedule will be determined by the SDHSAA. When playing matches indoors, doubles teams or singles players may not be on the court more than 10 minutes before their match. **NOTE:** With all indoor matches, players may NOT be on the courts until the match has been called.