# Vault Timing-Traditional Meet Format

### Vault Timing:

After the judge signals, the gymnast has 30 seconds to begin vault.

## Vault Fall Timing:

Timing regulation when a gymnast falls on the first vault:

- Fall time begins AFTER the gymnast is standing on the feet following the fall.
   \*Note: If an injury occurs following a fall on the first vault, the time begins when the gymnasts is standing on the feet and medical assessment is complete.
- 2. A warning shall be given at 30 seconds stating, "15 Seconds Remaining."
- 3. At 45 seconds the judge signals the gymnast to begin the second vault.
- 4. Gymnast has 30 second to begin the second vault.
- 5. If gymnast does not begin in 30 seconds a 0.2 CJ deduction is taken from the score of the second vault.

**Touch Warm-Up**: 1:30 minute (Vault adjustment is not timed.) Start – Time starts when the vault is set to the next gymnast. Stop – Blow whistle or yell "Time" at 1:30. Penalty – Inform Chief Judge of any warm-up violation.

# **Uneven Bar Timing-Traditional Meet Format**

### **Timing of Falls**:

Start – Time starts when gymnast is standing on the feet following a fall from the bars. Gymnast has 45 seconds to remount, or routine is terminated.
\*Note: If an injury occurs following a fall, the fall time begins when the gymnasts is standing on the feet and medical assessment is complete.
Stop – Time stops when feet leave floor to remount.
Warning – A warning shall be given at 30 seconds stating, "15 Seconds Remaining"

**Touch Warm-Up**: 1:30 minute (Bar adjustment is not timed.) Start – Time starts when the bars are set to the next gymnast. Stop – Blow whistle or yell "Time" at 1:30. Penalty – Inform Chief Judge of any warm-up violation.

## **Balance Beam Timing-Traditional Meet Format**

(2 Watches--1 for routine & 1 for falls & touch warm-ups)

**Timing of Routine**: Shall not exceed 1:30 Start – Time starts when hands or feet leave floor or board. End – Time stops upon landing of last skill. Stops – Stop timer during falls when gymnast contacts floor. Restarts – Restart routine timer with first movement after remounting. Warning - 1:20 – Blow whistle. Overtime – 1:30 – Blow whistle and inform Chief Judge.

#### **Timing of Falls**:

Start – Start fall watch when gymnast is *standing* on the feet following a fall from the beam. Gymnast has 45 seconds to remount, or routine is terminated.
\*Note: If an injury occurs following a fall, the fall time begins when the gymnasts is standing on the feet and medical assessment is complete.

Stop – Stop fall timer when feet leave floor to remount.

Warning – A warning shall be given at 30 seconds stating, "15 Seconds Remaining"

**Touch Warm-Up**: 1:30 minute(Setting board and moving mats is part of time.) Start – Time starts when previous competitor walks off the mat.

Stop – Blow whistle or yell "Time" at 1:30.

Penalty – Inform Chief Judge of any warm-up violation.

# **Floor Exercise Timing-Traditional Meet Format**

#### Timing of Routine: Shall not exceed 1:30

Start – Time starts at gymnast's first movement, not music. Stop – Time ends with gymnast's final position. Warning – No warning whistle (Inform Chief Judge if times exceeds 1:30.)

### Touch Warm-Up: 1:30 minute

Start – Time starts when previous competitor walks off the mat. Stop – Blow whistle or yell "Time" at 1:30. Penalty – Inform Chief Judge of any warm-up violation.