

STATE CHEER/DANCE CHAMPIONSHIPS INFORMATION

1. SCHEDULE

Friday, October 22, 2021: Class A Competitive Cheer and Competitive Dance

1:30-3:15 p.m.	Practice Sessions will reflect the competitive schedule. See item 4 below.
3:00- 4:00 p.m.	Judges Meeting- Community Room
2:45 p.m. 3:30 p.m.	Class A Dance Coach/Advisory Meeting in Chorus Room Class A Cheer Coach/Advisory Meeting in Chorus Room All head coaches must attend
5:05 p.m.	National Anthem, Introduce Judges
5:15 p.m.	Competition begins
8:00 p.m.	Class A Awards Presentation (time is approximate) Cheer awards first, followed by dance awards.

Saturday, October 23, 2021: Class AA Competitive Cheer and Competitive Dance

7:20-9:52 a.m.	Practice Sessions will reflect the competitive schedule. See item 4 below
9:00 a.m. 9:55 a.m.	Class AA Cheer Coach/Advisory Meeting in Chorus Room Class AA Dance Coach/Advisory Meeting in Chorus Room All head coaches must attend
11:05 a.m.	National Anthem, Introduce Judges
11:15 p.m.	Competition begins
3:30 p.m.	Class AA Awards Presentation (time is approximate) Cheer awards first, followed by dance awards.

2. **ORDER OF COMPETITION:** The order of competition will be determined by the SDHSAA and will be followed throughout the competition. Cheer: Stunting Tumbling; Dance: Jazz, Pom, Hip Hop.

Special Note to Coaches: This is a state event. You will be asked to join your team for awards (including pictures). Please consider dressing in an appropriate manner since you are representing your school and community. School designated coaching attire or dressy casual wear is recommended. Jeans are not appropriate. Thank you in advance for your cooperation.

3. **TEAM ENTRANCE and BUS PARKING:** Please enter the school using the south driveway (past the Library) on the east side of the school (Splitrock Blvd) and follow to the **west side** of the Activities Center. Do **NOT** drive up into the east parking lot with teams. Participants/coaches can exit the bus and enter the **west doors-marked VISITING TEAM ENTRANCE/CHEER AND DANCE TEAM ENTRANCE (DOOR #10)** in the Activities Center. **Please DO NOT enter through the public main entrances.**

4. **PRACTICE SESSIONS:** Practice times for participating schools will be scheduled for the arena the day of competition. Practice times will be determined by your performance order. If your team is the first to compete, that is when your team will practice. The SDHSAA will set up the schedule once entries are determined and send out the practice and competitive schedules. **Cheer teams will have 5 minutes on the competitive floor. Dance teams will have 8 minutes.** If a team decides not to practice at designated time, the competitive floor will remain unused. Please be considerate of the volume of your music while practicing. **If you would like to switch practice times with a team, please confirm with the team and then email jo.auch@sdhsaa.com of the confirmed change.**

Practice times will be schedules as follows:

Class A – Friday – 1:30 – 3:15 p.m.

Class AA – Saturday – 7:20 – 9:52 a.m.

5. **TEAM SEATING:** Teams will sit in the north and south designated bleachers when not warming up or performing. No teams will be allowed to sit in the east or west sections of the bleachers.

6. **SAFETY CHECKS:** Coaches are responsible for making sure their teams are legally equipped in compliance with all SDHSAA and NFHS rules governing the sport. Once the team enters the on-deck area, they must be performance ready once in the on-deck area. Any safety violations will result in a deduction for each occurrence from the team score.
7. **COACHES SEATING:** A “VIP coaching section” will be provided during your team’s performance. There will be coaching seats available for the team’s designated coaches. Only individuals listed as coach on the performing team’s roster (maximum of 2) are allowed in the VIP seating. Coaches will need to be seated in the VIP section or standing by the music sound system during competition (if they choose to put in music). Designated coaches must be wearing name badges to be in the VIP seating. Competitive teams not performing will need to be seated in the designated fan seating areas. There will be a 10 point team deduction for not being in the designated areas during the team’s performance.
8. **MUSIC:** Performance music (ipod, mp3, etc.) must be furnished by the participating schools, be production-quality, and be well labeled. Each school should designate a person/coach for playing your music for your routine during competition. Schools must have backup music available. Teams should test their music during the practice times for each class. NO CD’S.
9. **TEAM WARM UP CHANGE:** Team warm ups will take place in the auxiliary gym/wrestling room. **Teams WILL NOT have designated warm up time prior to competition this year.** Each room (auxiliary gym - Dance; wrestling room –Cheer) will have an **OPEN WARM UP** for all participating teams. The room will be available for all to use for warm up, with no designated times being issued. Teams may use the practice room on your own time frame, keeping in mind the order of competition. Teams will be limited to 4 minutes on the performing surface and that you share that time with other teams. Be sure you are in the room in ample time so you have adequate time to warm up PRIOR to your performance. Teams need to be sure you are in the “on deck” area in plenty of time before your performance time.
10. **DANCE BOUNDARIES:** Dance boundaries will be marked with **BLUE TAPE**.
11. **DRESSING ROOM/LOCKER ASSIGNMENTS:** Please do not bring valuables with you. Dressing areas will be in one of the locker rooms. They will be assigned.
12. **TEAM EXPENSES** – Each school shall pay the entire expense of the contestants at the State Championship per their local school policy. There will be no reimbursement of team expenses based on SDHSAA Board policy as of June 2021.
13. **HOUSING** - Each school is responsible for taking care of housing during the State Meet if necessary.
14. **TOURNAMENT TEAM & SPECTATOR CONDUCT RULES** –The SDHSAA spectator conduct rules apply to the State Cheer and Dance Competition. This means no banners, signs or noisemakers.
15. **NO FLASH PHOTOGRAPHY-** Please inform your spectators and fans there is to be NO FLASH PHOTOGRAPHY at the event.
16. **AWARDS** – Award presentations will follow the completion of competition.
 - For cheer and dance: First place medals for each class to the winner of that division/category. No plaques will be awarded to category winners. (Cheer: Stunting/Tumbling; Dance: Jazz, Pom and Hip Hop)
 - To determine the number of overall team awards: It is based on the number of teams competing in the competition.
 - a. Minimum of 4 schools competing – award first place trophy and medals.
 - b. 5-8 schools competing – award 1st- 2nd place trophy and medals.
 - c. 9-12 schools competing – award 1st - 3rd place plaque and medals.
 - d. 13 or more schools competing – award 1st- 4th place plaque and medals.

- **For Cheer** - Trophies and plaques will be awarded to the overall place finishers in each class, depending on the number of teams in the competition. For the purpose of determining place finishers in each class, the schools with the highest scores in any division will receive the respective trophy or plaque and medals.

Tie breaking procedure: Should a tie occur for the overall championship placement of teams, the following criteria will be used sequentially to break the tie:

- a. Least amount of total safety deductions from the technical score sheet
 - b. Least amount of deductions from the Major Falls –Stunting category on the safety score sheet.
 - c. Highest score in the “Cheer” section of the performance score sheet
 - d. Highest combined score in the “Cheer” section and Jumps in “Cheer Fundamentals”. If a tie still remains, continue to combine scores one at a time (execution and difficulty) through standing tumbling, running tumbling, partner stunts, tosses and pyramids until the tie is broken.
- **For Dance** –Trophies and plaques will be awarded to the overall place finishers in each class depending on the number of teams competing. For the purpose of determining the place finishers in each class, the three scores will be averaged to determine the place finishers. The teams with the highest average scores will be placed accordingly. A school must compete in three categories to be eligible for placement.

Tie Breaker procedure: Should a tie occur for the overall championship placement of teams, the following criteria will be used sequentially to break the tie.

- a. The highest score in a routine, regardless of category, will be used to break the tie.
 - b. The least amount of safety deductions from the safety score sheet.
 - c. If tie remains, the two teams tied will be co-champions.
- Awards for the Class “A” competition will follow the completion of their competition at approximately 8:00 p.m. on Friday evening.
 - Awards will be approximately at 3:30 p.m. on Saturday.
 - Teams are reminded to be in proper uniform for the awards ceremony and reminded to practice good sportsmanship.

17. **COMPLIMENTARY PASSES** – Four complimentary passes, to include the bus driver, will be sent directly to the school administration for distribution to the state event. VIP badges for coaches, and passes for participants, coaches, and trainer (if applicable) will be found in the team packet at check-in.
18. **TICKET PRICES:** Adult - \$12.00 Student - \$7.00 (Single session prices)
19. **SUBSTITUTION** – The original entry list for the State Championship will be the Team Roster as listed on the SDHSAA website. The team may list as many competitors as it wishes. No more than 12 competitors may be in uniform for the small group divisions for cheer and no more than 12 in the small group divisions for dance. No more than 26 competitors may be in uniform for any large group division in cheer and dance. If a school needs to draw upon a substitute during the tournament whose name was not on the original roster, they may do so as long as the substitute is eligible under the Constitution and By-laws of the SDHSAA. Substitutions do not need to be approved at the meet. Teams may not exceed the squad size.