

## INSTRUCTIONS TO HEAD POLE VAULT JUDGE

### POLE VAULT STARTING HEIGHTS AND RAISES (State Meet):

BOYS: Class "B" – 10'9" Class "A" – 10'9" Class "AA" – 12'0"

GIRLS: Class "B" – 7'6" Class "A" – 8'0" Class "AA" – 9'3"

**Six inch raises until 3 are left, then three inch raises**

**(Region Meet):** Class "B" Girls – 6'0" "A" Girls – 6'6" "B" Boys – 7'6" "A" Boys – 8'6"

**MOVEMENT OF THE STANDARDS OR UPRIGHTS:** Competitors may have the standards or uprights moved to position the crossbar from a point 15.5" beyond the vertical plane of the top of the stopboard, up to a maximum distance of 31.5" in the direction of the landing surface.

### COMPETITORS CHECK-IN

Check in competitors early enough so warm-ups can be completed prior to the scheduled start of competition. Competitors must check in themselves. Coaches, student managers or other contestants may not check in other athletes into their events.

**CHECK FOR UNIFORMS:** Refer to SDHSAA Track Uniform

**NUMBERS:** Each competitor is to wear a paper number pinned to the front of the jersey. Any special issued uniforms within a squad must have a number affixed to the front of the jersey also. PENALTY for not wearing a jersey with a competitor's number or wearing a jersey with an incorrect number at the State Track and Field Meet shall be a one point team deduction.

### THE POLE AND STANDARDS:

1. On part grasped by vaulter, the pole may have a binding of not more than two layers of adhesive tape of uniform thickness.
2. The vaulter's weight shall be at or below the manufacturer's pole rating. The manufacturer's pole rating shall be visible in a 3/4-inch contrasting color, as well as a one-inch circular band indicating the maximum top hand hold position. Pole rating markings are to be located above the hand-hold band.
3. The pole vault standards must be secured in a way to prevent them from tipping over.
4. The event judge should check the inspection mark on each pole prior to each attempt.

### PRACTICE:

1. Contestants may continue to warm up outside of competition area. Warming up without a coach or event official at the venue shall lead to a warning, and if repeated, disqualification from the event.
2. No mark and marker may be placed on the runway, but it is permissible to place markers at the side of the runways.

**NOTE:** As an aid to competitors measuring their check marks, meet management may place a mark on or at the side of the runway 100ft. from the scratch line.

### FLIGHTS AND PROCEDURES (See Starting Heights Above.)

1. Pole Vault will be conducted in continuing flights of the "Five Alive" system as described in Article 10 of the Track Rule Book (Copy to be found on front side of clipboard.)
2. The Pole Vault judge may permit a warm-up jump, without bar in place, and after the competition has begun, to a competitor who has passed three consecutive heights, but the competitor shall enter the competition at that height.
3. Award eight places.

### MEASUREMENT

1. The top of the cross bar shall be marked
2. Measurement shall be from the same level of the take off to the top of the bar.
3. It shall be read to the nearest lesser quarter inch.
4. After the competition has started the bar may not be lowered. Exception: Tie breaking procedure for first place.

**TIME:** A contestant has 1 ½ minutes for his trial after he has been called. A COMPETITOR SHALL INITIATE A TRIAL THAT IS CARRIED TO COMPLETION IN 1 ½ MINUTES OR A TRY WILL BE RECORDED! However, when three competitors remain in the competition, the pole vaulters will be allowed four minutes to initiate a jump. When one competitor remains, the vaulter will be allowed up to six minutes to initiate a jump. A competitor must indicate a desire to pass immediately after their name has been called.

### RECORDS:

1. Call head field judge to witness measurement of record and to attest to them on the judge's sheet.
2. An accurate measurement shall be made before each record attempt.

**BREAKING TIES:** Refer to information on front side of clipboard.

### GUIDELINES FOR A COMPETITOR EXCUSED FROM A FIELD EVENT TO COMPETE IN ANOTHER EVENT.

- A. Athlete, not coach or other team personnel, must receive permission from event judge.
- B. Judge must record time excused and indicate to the competitor what time they are expected back for their next trial.
- C. Judge may allow/encourage competitor to take a trial out of turn before being excused.
- D. Judge will use some discretion in extending the time excused under special circumstances, e.g. 3200 meter run., reruns, injury, etc
- E. If the competitor fails to return in the allotted time and all other remaining competitors have either passed, failed or cleared the existing height, the crossbar will be raised to the next height and the judge will automatically pass the excused competitor to the next height.

### AFTER EVENT: EVENT CLOSED SIGNS MUST BE USED

1. Sign judge's sheet and turn it in to headquarters booth. If no other event to conduct, also return clipboard.

**SOURCES OF HELP:** For further details on procedure refer to your Track and Field Rules. If you run into problems you can't handle, call the head field judge.

# POLE VAULT

## Rule 7-5

**Article 17...When the number of entries dictates**, the games committee may assign competitors to flights of four to twelve for preliminary competition or may conduct the event in continuing flights. In continuing flights, the first three to five competitors, as determined by the games committee constitute a flight. As a participant clears the bar, passes a turn at the height or is eliminated, the next competitor in order will be moved up so that the number of competitors in the active flight remains constant.

**Illustration:** If competitors A, B, C, D, E, F, G, H, I, J, K, L, M and N were entered, the first five (A,B,C,D and E) would be grouped to begin competition. F would be moved into the continuing flight whenever one of the competitors cleared the height, passed the remaining turns at that height, or was eliminated. G would be the next competitor to move into the continuing flight under the same conditions and would be followed by H, I, J, K, L, M and N in order. This procedure would be repeated for each height, with five the maximum number to begin an active flight. The competitors would be assigned in order as they appear on the event card.

## Rule 7-5

**Article 30...Breaking ties for places in vaulting for height:**

- A. The competitor with the fewest number of trials for the height at which the tie occurs, i.e., the last height successfully cleared, shall be awarded the higher place.
- B. If the tie still remains, the competitor with the fewest total number of unsuccessful trials throughout the competition (up to and including the height last cleared) shall be awarded the high place.
- C. Passed trials shall not count as misses.
- D. If the tie remains after applying A and B above and:
  1. If it concerns first place, the competitors tying shall make one more attempt at the height at which they failed. If no decision is reached, the bar shall be lowered by three inches. If tying contestants fail to clear the height, see note 1.
  2. If two or more of the tying contestants cleared the height the bar will be raised by intervals of three inches, and each competitor shall attempt one trial at each height until the winner is determined.

Note 1: If the height which the tied competitors last attempt is not the same (because of a passed height by one or more of the remaining competitors), the bar shall be lowered to the lowest height last attempt by any of the remaining competitors to begin the jump-off.

Note 2: No pass heights will be permitted in the jump-off
3. If the tie concerns any place other than first, the competitors shall be awarded the same place.
4. A competitor shall be credited with his/her best achievement if it occurs in the jump-off for first place.