

Lateness Penalty System

The USTA rule for a graduated penalty system as listed in Table 8 of the Friend At Court, page 115 will apply.

Table 8
Lateness for Match or for Resumption of Suspended Match

Both players equally late up to 15 minutes:	No Penalty
Both players late but arrive at different times:	The penalty accrues on the arrival of the first player (A). The opponent loses the toss and one, two or three games depending on the time elapsed between A's arrival and B's arrival.
Both players are more than 15 minutes late:	The Referee may default both players, or the Referee may reinstate the match using the principle in effect when both players are late but arrive at different times.

Penalties

- | | |
|------------------------|---------------------------|
| • 5:00 minutes or less | Loss of toss plus 1 game |
| • 5:-01-10:00 minutes | Loss of toss plus 2 games |
| • 10:01-15 minutes | Loss of toss plus 3 games |
| • More than 15 minutes | Default |

A player is deemed to have arrived when the player checks in at the place designated for checking in and is properly clothed, equipped, and ready to play. The lateness penalty clock starts when the match is scheduled and called, a court is available, and a player has not arrived the court marshal is not required to keep a court open while awaiting a player. Except for a Default, an official shall never assess more than a 3-game penalty for lateness.