

Duties of Shot-Clock Operator

The shot clock is used for the entire game, including overtime periods.

The shot-clock operator shall control a separate timing device with a horn that shall have a sound distinct and different from that of the game clock. An alternate timing device shall be available. In addition, the shot-clock operator shall:

A. Start the game clock and shot clock simultaneously when a player inbounds legally **touches** or is touched by the ball on a throw-in or when a team initially gains possession of the ball from a jump ball, a rebound or a loose ball.

B. Stop the timing device and reset it:

1. When team control is again established after the team loses possession of the ball.
[Note: The mere touching of the ball by an opponent does not start a new period if the same team remains in control of the ball.]
2. When a foul occurs
3. When a held ball occurs (except for C-4 below)
4. When a try for the goal strikes the basket ring
5. When a violation occurs
6. When the defense intentionally kicks the ball and 14 seconds or less remain on the shot clock (Note: Reset to 15 seconds)
7. When there is an inadvertent whistle and there was no player or team control at the time of the whistle

C. Stop the timing device and continue time without a reset when play begins under the following circumstances:

- (1) The ball is deflected out of bounds by a defensive player
- (2) A player is injured or loses a contact lens
- (3) A charged timeout has concluded; and
- (4) During team control as defined in Federation 4-12-1, a defensive player causes a held ball and the possession arrow favors the offensive team
- (5) When an intentionally kicked ball occurs and more than 15 seconds remain on the shot clock

The offensive team upon regaining possession of the ball for the throw-in shall have the unexpired time to attempt a shot. After leaving the player's hand, that attempt must strike the basket ring or enter the basket.

D. Sound the horn at the expiration of the shot-clock period. This does not stop play unless recognized by an official's whistle. If the shot clock indicates 00 but the horn has not sounded, time has not expired. The timing device shall be turned off when the game clock shows less time than a shot-clock period.

E. Allow the timing device to continue:

1. When touched by a defender during a loose-ball situation if the offense retains possession
2. When a field goal try is attempted at the wrong basket
3. When a blocked shot remains in bounds and is recovered by the team that shot

If there is question as to whether a score was made within the shot-clock period or whether a try for goal strikes the basket ring, the final decision shall be made by the game officials.